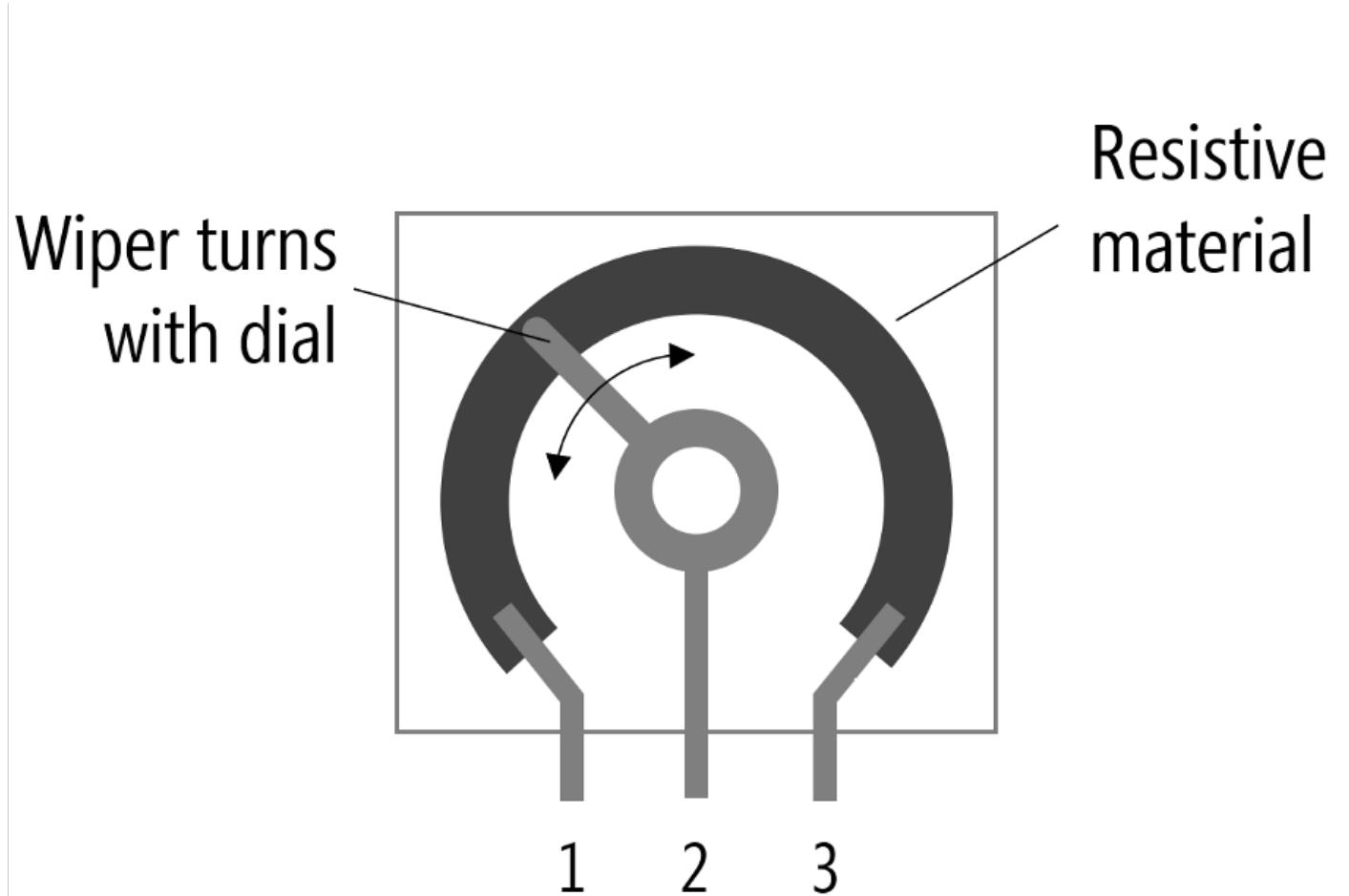


# Connecting a Potentiometer

## What is a potentiometer?

A potentiometer (often abbreviated to pot) is an electronic component with three connections, the main purpose of the pot is to create a variable voltage as an input to a circuit, for example controlling how loud your speakers should be.

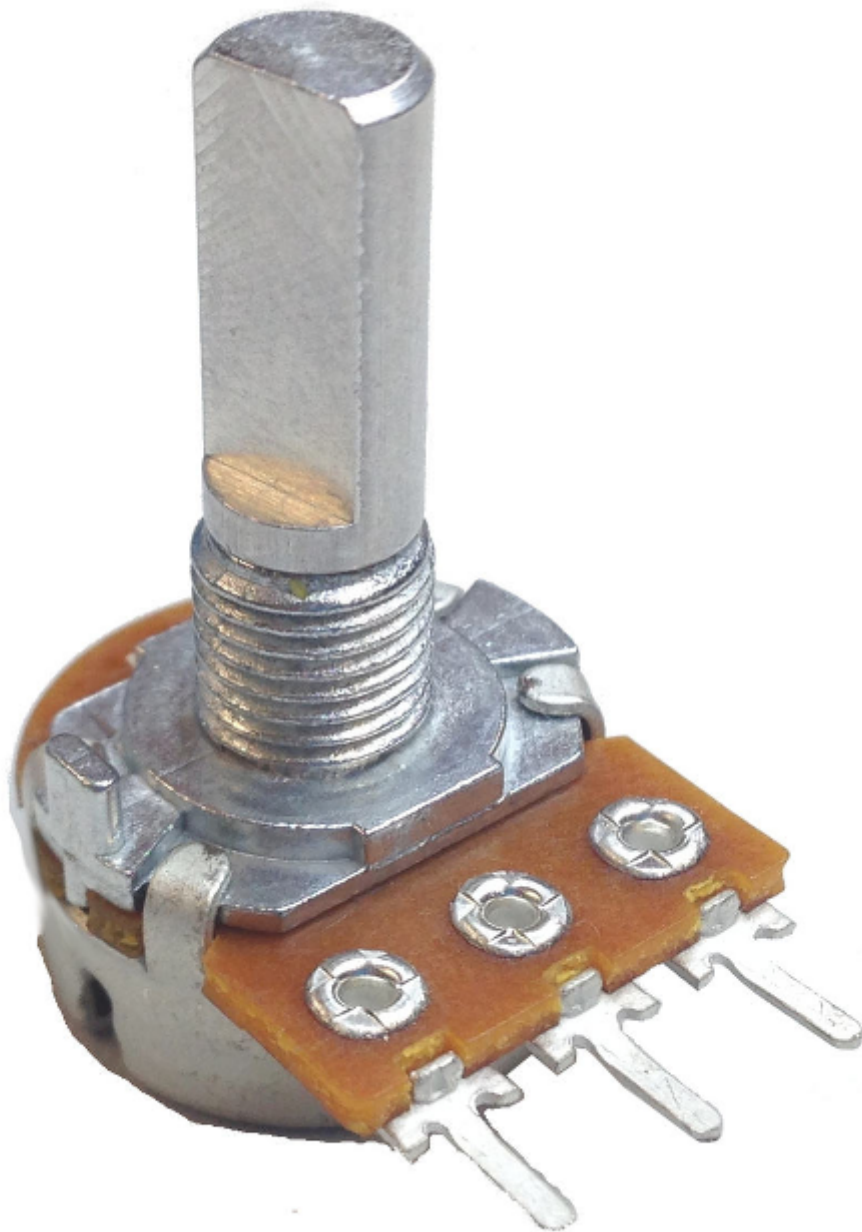


Inside a potentiometer is a large resistive area between pin #1 and #3, the middle pin #2 is called the wiper, and by actuating the pot you can select a position along that resistive area to create a proportional to the voltage between pins #1 and #3.

For example if you have Ground (0V) on pin #1, and 5V on pin #3, you could select a voltage between 0V to 5V, at the half way the voltage on pin #2 would be 2.5V.

## Different types

There are two main types:



**Rotary Potentiometers** like those found on speakers to control the volume.



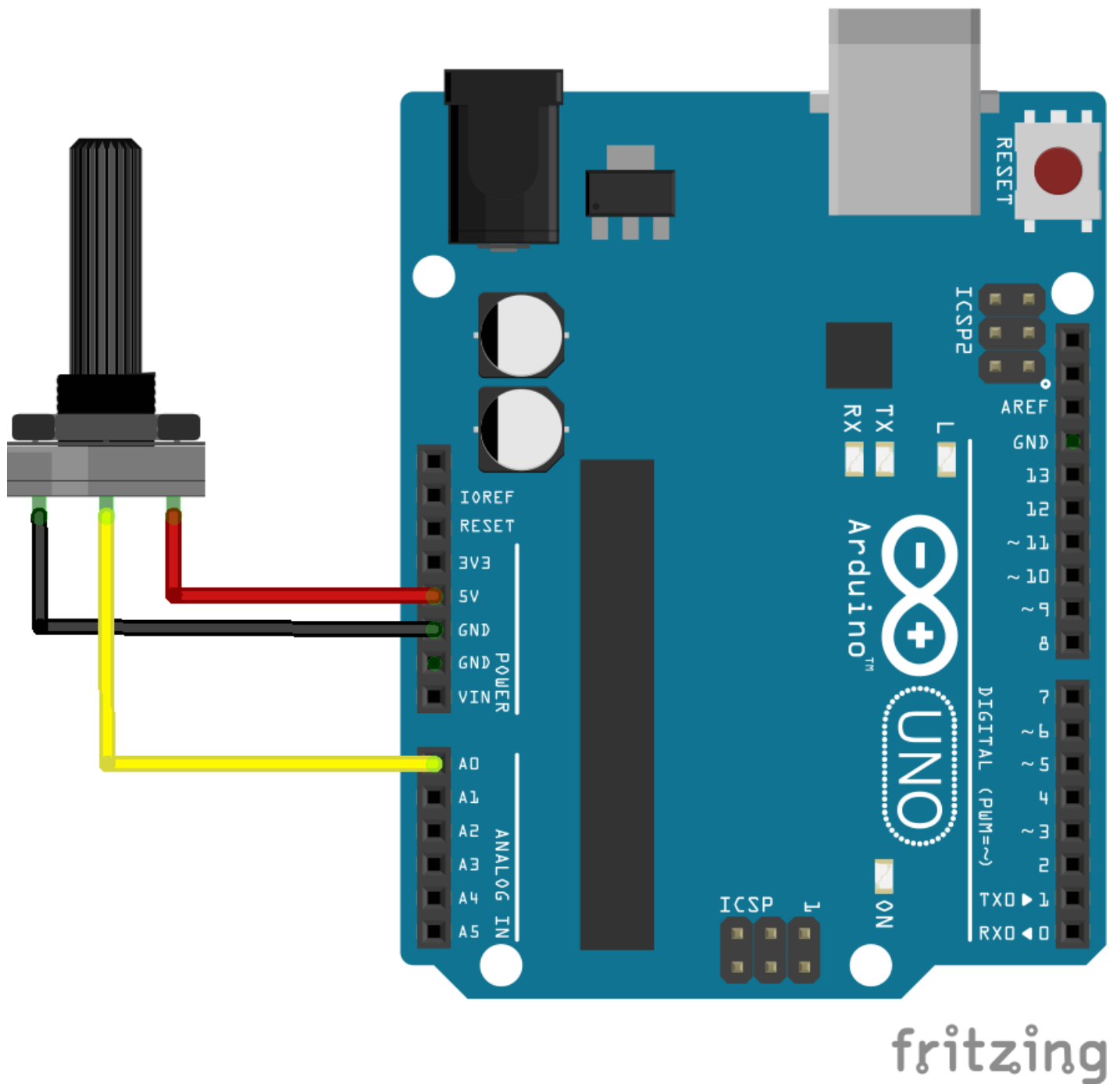
**Slide Potentiometer** like those found on audio mixing desks.

## Wiring

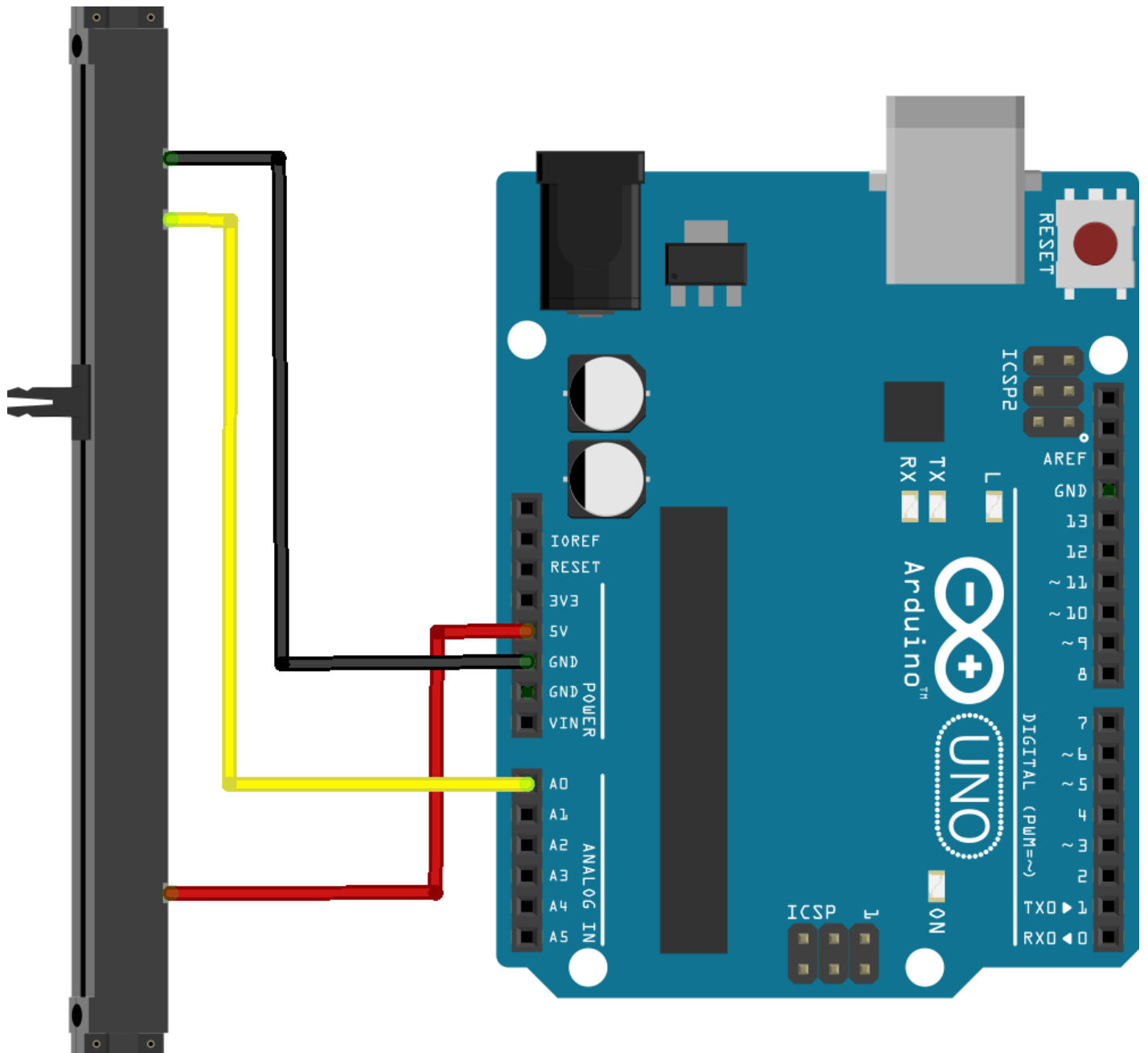
Wiring up buttons and switches is simple, both are fundamentally the same, however it can be tricky identifying pins #1, #2, and #3 (more on this later).

At its most basic, pins #1 and #3 need to be connected to Power and Ground, for example 5V and GND on an Arduino. Pin #2 the wiper needs to be connected to the analog input pins (eg. A0-A5 for Arduino UNO).

## Rotary Potentiometer Wiring



Slide Potentiometer Wiring



fritzing

## Identifying the pins of a potentiometer

The most common type of potentiometer to use is a 10K $\Omega$  potentiometer, that means the resistance between pin #1 and #3 is fixed at 10K $\Omega$  or thereabouts, and that the resistance between pin #2 and either of the other two will be proportional to the position of the potentiometer rotation/sliding.

In other words, using a multimeter set to resistance/ohms/ $\Omega$  measurement you can find the two pins that don't change at all, and measure a resistance close to the rating marked on it. The remaining leg is likely the wiper.

# Getting started

The following is a simple sketch that will get a potentiometer controlling the LED built into the Arduino.

This sketch will make the LED blink at a rate between 0ms to 1023ms, this is because the function `analogRead` returns a value between 0-1023.

```
#define ledPin 13
#define potPin A0

void setup() {
  pinMode( ledPin, OUTPUT );
  pinMode( potPin, INPUT );
}

void loop() {
  digitalWrite( ledPin, HIGH );
  delay( analogRead( potPin ) );

  digitalWrite( ledPin, LOW );
  delay( analogRead( potPin ) );
}
```

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Revision #4

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